PRODUCTION: SHEET NO._1_ of _3_



DIALOGUE: (She approaches an old abandoned industrial unit)

SHOT: Long shot to simple establish where Lauryn is located but isn't an establishing shot so that it doesn't give too much of the surroundings away in order to retain the mystery.



 $\texttt{DIALOGUE:}\ N\!/A$

SHOT: Medium shot so the audience can clearly see that she is opening the door and is entering the abandoned industrial unit.



DIALOGUE: N/A

SHOT: Close up shot of her hand opening the door, just to intensify and highlight the fact that when she opens the door, she's opening it up to danger and fear.



DIALOGUE: (The slim girl hears a loud clang in the distance and goes to investigate this mysterious sound.) SHOT: Medium close up shot so we are able to see her facial expressions and her hand gestures so the we fully understand that she is frightened by this noise.



DIALOGUE: (She finds to see a different teenage girl wearing is similar clothes but her back is facing towards Lauryn as she looks out into the distance.)

SHOT: Over the shoulder shots so we as an audience can see what Lauryn is also seeing.



DIALOGUE: (The second girl, Scarlett, has her eyes closed while facing out towards the town.)

SHOT: Close up shot so we can see Scarlett's face properly and in turn, intensifies the shot as the audience feel as if they're intruding in her personal space, thus making them feel slightly tense or on edge.